

James Casipong

Software Engineer | Full Stack Developer

A passionate software developer currently honing my skills in Laravel, Firebase, Machine Learning, & Al. With a strong foundation in web & software development, I'm dedicated to learning these technologies to create innovative and user-friendly digital experiences.

Quezon City, Philippines

in linkedin.com/in/jamescasipong

09765741899

icasipong-dev.vercel.app/

github.com/jamescasipong

EDUCATION

STI College Cubao, Quezon City

06/2017 - 08/2024

BSIT - SHS & Tertiary

 Touch Me Not is a Filipino 2D RPG game developed with Unity; inspired by the novel Noli Me Tangere.
Dive into a rich, narrativedriven adventure where you complete quests, interact with intriguing NPCs, shop for essential items, and explore different chapters and worlds. Quezon City, Philippines

WORK EXPERIENCE

Customer Service Representative Concentrix

07/2022 - 04/2023

Makati, Philippines

The company was really good to work at due to its good environment. I was accepted by them as someone without experience and was trained well.

Achievements/Tasks

- Effective Communication
- Collaboration Skills
- Multi-tasking Expertise
- Sales Proficiency
- Technical Support

Internship - Web Developer SYSU International Inc.

03/2024 - 06/2024

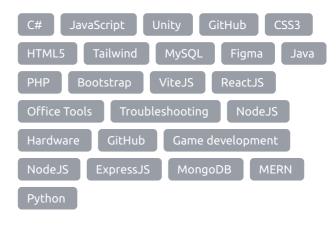
Quezon City, Philippines

We built a technical support & a parking slot website using PHP, Bootstrap, MySQL, & JavaScript. The company also taught us about cybersecurity stuff.

Achievements/Tasks

- PHP
- Bootstrap
- MySQL
- JavaScript
- Troubleshooting
- Installing & Updating Windows OS

SKILLS



PROJECTS

Touch Me Not - 2D RPG Game (Unity Engine)

- I was the only back-end developer for the development of the 2D RPG Game; Touch Me Not.
- Create features such as multiple dialogue quest, in-game shops, ability to interact with NPCs, chapter progressions, & cutscene, etc.
- I used Unity as the engine & C# as the programming language script for its functions & features. Ink script was also used for dialogue quiz.
- I was the team leader for our game development who give tasks to the game designer and debug test for others.
- Source: https://github.com/jamescasipong/Touch-Me-Not-2D-RPG

HooBank - Bank Website

- It is a modernly designed bank website that I personally developed using ViteJS & Tailwind CSS
- Source: https://github.com/jamescasipong/react-bank-websites

OptiNet - A functional ISP website

- A website similar to PLDT that provides people an internet services
- Minimalist design
- Created using ViteJS & Tailwind CSS for front-end
- MongoDB is used for database management, Express.js & Node.js are used for back-end for server, API, etc.
- Source: https://github.com/jamescasipong/isp-services

PNOYCusine

- A restaurant front-end website built with HTML, JavaScript, CSS
- Source: https://github.com/jamescasipong/PNOY-Cuisine-Website

CERTIFICATES

Business SAP One

Database Foundations

Cyber Awareness Challenge 2024